

Alive Paintings

Multidisciplinary project

This is a multidisciplinary Project that has the purpose to gather the knowledge of the different subjects of your third semester to solve a problem.

General Objective

Students compare and use the elements of Neoclassic art to apply them in the creation and representation of Alive Paintings of this period. Students will use the elements and principles of art to represent a painting of the main artists of the Neoclassic period through Alive Painting's technique.

Competences

- Observation and comparison
- Creativity
- Use of symbols
- Understanding and multicultural empathy.

In each one of your subjects your teacher will explain what corresponds to be delivered. In the case of Art and culture, these are the advances for each one of the periods. Teams are going to be created in Art and culture. Teams will be around 8 to 12 members due to the number of activities that you will have to do.

First partial

At this moment, teacher must have told you the team that you belong to, your parents and the painting in which you are going to work the whole semester. For this first advance your task is to make a color printing of the painting at a double size. Then paste it over a strong cardboard (¼ de ilustración). Afterwards, add a copy paper cover in which you are going to trace the formal analysis. At the back, please paste the written form in which you complete the analysis. This is the form: Painting analysis.

The evaluation form is the following Rubric

Second period

With the same team, you must complete a paper with the analysis of the cultural facts represented in the art piece (connotative message):

- Mythological or religious references
- Outfit and fashion elements according to the period represented
- Attitudes
- Emotions and/or feelings reflected by each one of the characters.

Third period

One day before your exam you will present at the group your characters organization, dressing, scenery materials and any other equipment you will use in photographs.